DDP Curriculum Outline Mr. Bliss

UNIT & SECTION OUTLINE

Unit 1 Introduction Weeks 1-5 Section 1.1 History of Design Section 1.2 Professional Organization Section 1.3 Career Opportunities Section 1.4 Educational Requirements Unit 2 Introduction to Design Weeks 6-15 Section 2.1 Design Process Section 2.2 Principles and Elements of Design Unit 3 Student Portfolio Development Weeks 16-18 Section 3.1 Portfolio Development Unit 4 Sketching and Visualization Weeks 19-23 Section 4.1 Techniques Section 4.2 Pictorial Section 4.3 Annotated Sketches Unit 5 Geometric Relationships Weeks 24-35 Section 5.1 Forms and Shapes Section 5.2 Geometric Constraints Section 5.3 Cartesian Coordinate System Unit 6 Modeling Weeks 36-40 Section 6.1 Conceptual Section 6.2 Graphical Section 6.3 Physical Section 6.4 Mathematical Section 6.5 Computer

Project Lead The Way, Inc. Design and Drawing for Production National Alliance for Pre-Engineering Program Copyright 2000, Clifton Park, NY 16

Unit 7 Assembly Modeling

Section 7.1 Adding Components

Section 7.2 Assembly Constraints

Section 7.3 Part Libraries

Section 7.4 Sub-Assemblies

Section 7.5 Driving Constraints

Section 7.6 Adaptive Design

Unit 8 Model Analysis and Verification

Section 8.1 Mass Properties Section 8.2 Tolerancing

Unit 9 Model Documentation

Section 9.1 Working Drawings

Section 9.2 Dimensioning

Section 9.3 Annotation

Unit 10 Presentation

Section 10.1 Communication Techniques Section 10.2 Presentation Aids

Unit 11 Production

Section 11.1 Design for Manufacturability

Section 11.2 Process Planning

Section 11.3 Trends toward Automated Manufacturing

Section 11.4 Material Procurement, Handling, and Cost Analysis

Section 11.5 Quality Control

Section 11.6 Manpower and Facility Requirements

Section 11.7 Packaging

Unit 12 Marketing

Section 12.1 Product Cost Analysis

Section 12.2 Packaging Requirements